3. Revit - Modify

When you're modeling something in Revit, you will always work with the Modify tab. Under Modify, you'll find a variety of buttons that you'll use frequently, whether you're drawing a wall, a floor, or a roof. The Modify tab typically looks something like this:



Located below the menu you can find the Modify panel, which looks like this. Please check the numbers next to the picture to figure out what each button does:



- 1. Offset Copying/moving elements by a user-defined distance.
- 2. Mirror pick axis Mirroring by selecting a line or object as the axis.
- 3. Mirror draw axis Mirroring by drawing a line as the axis.
- 4. Split element Cutting through an element or line.
- 5. Split with gap Splitting with a gap in between.
- 6. Unpin element Releasing the positional constraint of an element.
- 7. Move Moving elements.
- 8. Copy Copying elements.
- 9. Rotate Rotating elements.
- 10. Trim Trimming two elements together.
- 11. Trim/extend single element Trimming a single element to an adjacent one.
- 12. Trim/Extend multiple elements Trimming multiple elements to a single adjacent one.
- 13. Delete element Deleting elements.
- 14. Array Creating copies of multiple elements with a user-defined spacing.
- 15. Scale Scaling components.
- 16. Pin Locking the position of the element.